



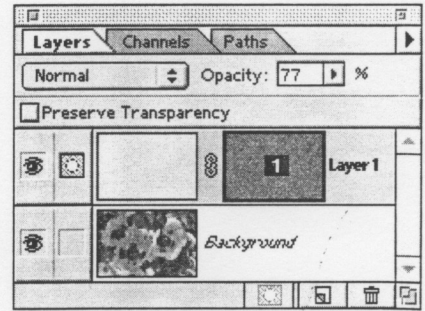
In these instructions, you will add a black or gray texture to a layer mask via a filter. Black areas in the layer mask will hide pixels in that layer and reveal imagery from the layer below it.

To apply a texture using a layer mask:

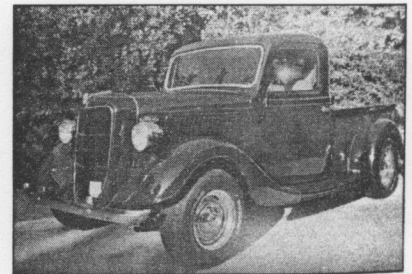
1. Open an image.
2. Create a new layer, and fill it with white.
3. Create layer mask for the new layer by clicking the Add layer mask button on the Layers palette , and leave the layer mask thumbnail active.
4. Apply the Add Noise filter to the layer mask.
5. Apply another filter or series of filters to the layer mask **1–2**. Try a Texture filter (Craquelure, Grain, Mosaic Tiles, Patchwork, and Texturizer). Or try Artistic > Dry Brush (small brush size), Palette Knife (small stroke size), Plastic Wrap (use Levels to increase contrast), Sponge, or Watercolor.
To intensify a filter's effect, apply the Distort > Twirl or Ripple, or Stylize > Wind filter afterward. To fade a filter effect, use Filter menu > Fade.
6. Adjust the opacity of the layer that has the layer mask.

Turn a photograph into a painting or a drawing:

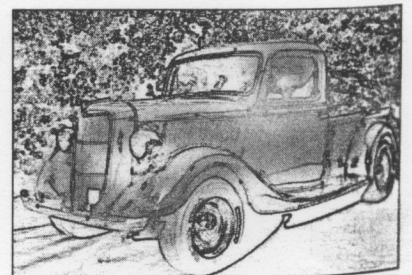
1. Choose Duplicate Layer from the Layers palette command menu, then click OK.
2. Choose Filter menu > Stylize > Find Edges.
3. With the duplicate layer active, click the Add layer mask button. 
4. Paint with black at below 100% opacity on the layer mask to reveal parts of the layer below **3–4**.
5. *Optional:* Lower the opacity of the duplicate layer.
6. *Optional:* For a dramatic effect of colors on a dark background, click the layer



2 A filter applied via a layer mask.



3 The original image.



4 The final image.